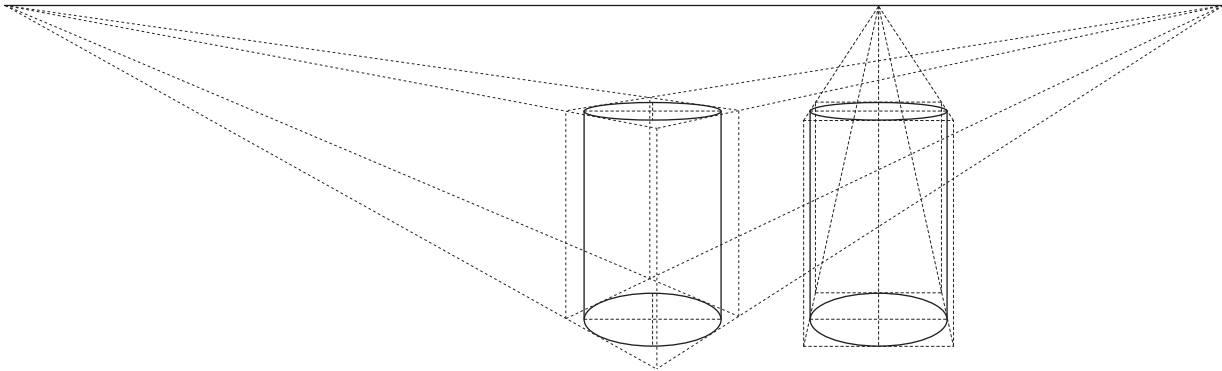
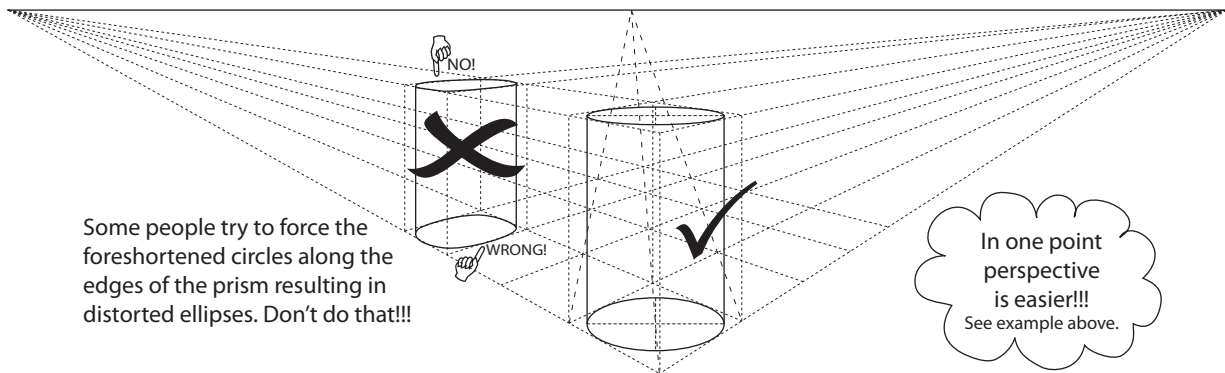


# Cylinders in 1 or 2 Point Perspective???

A vertical cylinder (when it sits on its base) is exactly the same whether you draw it in one or two point perspective because cylinders are round (you can pivot it around and it will look exactly the same). So it's always easier to draw it in one point perspective even if your entire drawing was done in two point perspective. Remember to always start with a rectangular prism.



If you still want to draw it in two point perspective because you already have a grid (to help you keep everything in proportion) you may do so but avoid this common mistake (cylinder on the left):



On a separate piece of paper draw a rectangular prism in 2 point perspective and at least 3 cylinders as part of the same drawing (similar to the example below). Always start drawing rectangular prisms that will serve as guidelines for your cylinders (decide whether you will draw those prisms in 1 or 2 point perspective). Your cylinders must be different sizes but proportionate, make sure you use grids or diagonals. Your drawing should be bigger than the example (no tracing). You may change the composition and even create something out of it (a castle, a rectangular table with cylindrical legs, etc).

