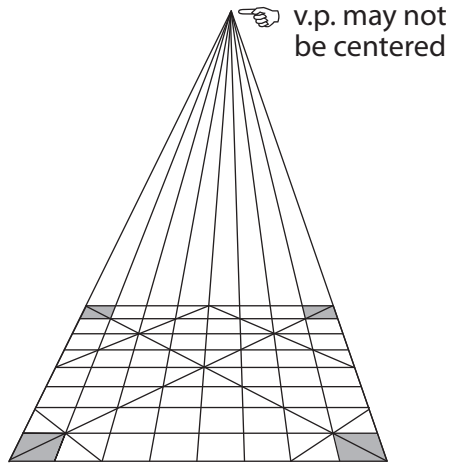
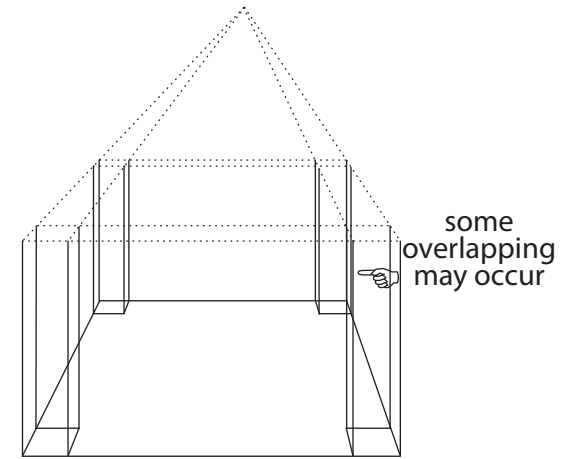


Name:

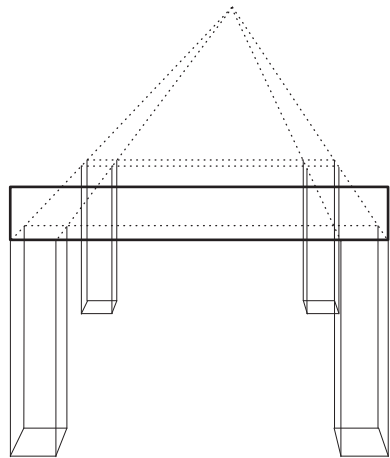
Table in One Point Perspective Using the Grid



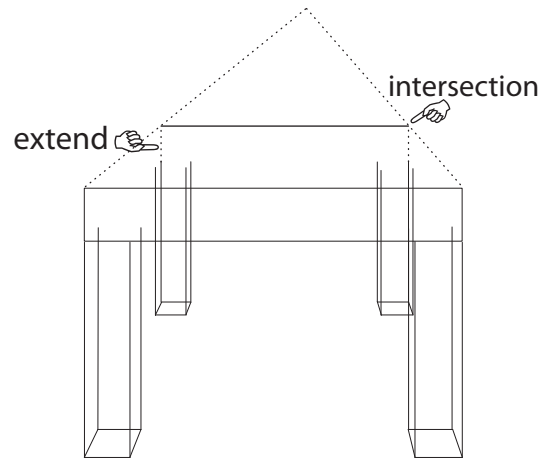
1. Draw a grid in one point perspective. You won't need all the squares but this will give you the size of the legs in the correct proportion (no guessing).



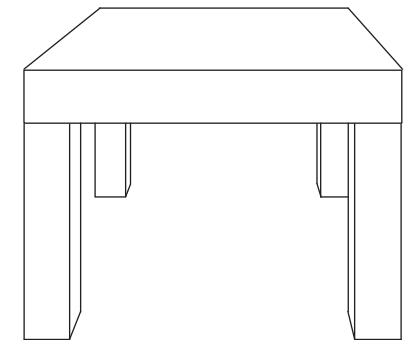
2. Draw 4 rectangular prisms using the foreshortened squares on each corner. Notice how the top of these prisms are also connected in a grid.



3. Draw a flat rectangle right on top of the front vertical lines.



4. Draw lines from the top corners of the rectangle towards the vanishing point. Extend the back lines until they intersect with the diagonal lines you just drew. Draw a horizontal line connecting these intersections.



5. Erase the lines that you don't need.

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